

Climbing Spirit

Do not start until the signal is given.

Game Basics

You will need to lash together a ladder and build a totem pole.

Rules of the game

1. With the wood and rope provided lash together a ladder.
 - All wood must be used
 - Use the correct lashing
2. After ladder is completed place it outside the 3 foot designated area and within reach of the freestanding pole.
3. The patrol is to build a “totem pole” using only the items provided.
4. With proper spotters (people who only support the ladder) in place patrol members, one at a time, climb the ladder to place the objects provided on the pole to build a totem pole.
5. *Except for the ladder spotters* There can be only one person inside the designated six foot area using the ladder
6. Ladder spotters cannot touch the pole or any items being placed upon it. For safety reasons they are allowed inside the 3 foot area.
7. The patrol members can only have one item in their possession at a time while inside the designated 6 foot area.
8. There are three colored zones; red has the most points with yellow having fewer points and black having the fewest points.
9. The patrol should build their totem pole as close to the height of the red line as possible.
10. You are finished when you disassemble the ladder and signal by giving your cheer.

Additional information:

- You are limited to the number of items provided to you.
- The provided items are to be the only items on the pole.
- The items are to be supported by touching each other and no other objects are to be used to support them.
- *Teamwork is critical to the scoring.* All patrol members must participate.

Equipment needed for each participant

1. 2 -six foot spars or 2- 8 foot 2x4
2. 5 spars in 23in length or 5 – 23 in length 2x4
3. 60ft of lashing rope cut into 6 foot pieces
4. 1 8 ft piece of pvc with tape markings on it
5. 8 – 10 items of various sizes
6. 1 piece of rebar

Game setup

1. Mark PVC with three different colors of tape
2. Drive rebar in ground
3. Place PVC over the rebar

Scoring Based On

- Using the Correct lashing
- Totem height in relation to
- Timing
- Deductions
 - Not using all the wood
 - Lashing incorrect
 - Lashing fails
 - Touching items after on pole