

# The River Crossing

Do not start until the whistle is blown

## Game Basics:

Each patrol will be provided with (4) drums, (1) wood platform and (6) 7 ft. poles. The object of the game is to push your raft (platform) over an imaginary river by laying the barrels on there side with the platform on top pushing forward with the poles.

## Game Rules:

1. Use the diagram provided as a guide.
2. When the whistle is blown, (6) patrol members build the raft (positioning the front barrel at the starting line), get on the raft (seated/kneeling only) and begin pushing with the poles to the other side of the river.
3. As you push you must transfer the drums coming out of the rear of the raft to the front so you can continue pushing forward.
4. The drums may be transferred from the rear to the front in any way, as long as all patrol members remain seated or kneeling and remain on the raft.
5. When the patrol has reached the other side of the river (all drums must cross the established line), all members must disembark, another (6) patrol members or combination there of get on the raft and travel back across the river.
6. If any patrol member falls off the raft, you must start back at the start or the turn around point, whichever is the last line you left.
7. **FOR YOUR SAFETY**, all patrol members must remain sitting/kneeling, no exceptions.
8. When the second group has returned back across the river (all drums must cross the established start/finish line), signal by giving your cheer.
9. This is a timed game.

