

# “Madness First Aid Game”

2014 Scouter’s Winter Camp, Colossal Cobb, Atlanta Area Council  
Woodruff Scout Reservation, Blairsville, GA

Scout Skill	First Aid
Area Needed	Wooded Hiking area
Staff Supplies	Per patrol: <ul style="list-style-type: none"> <li>• 8 Stations</li> <li>• 8 Scenario Cards</li> <li>• Supplies for each station/ scenario</li> <li>• Stop Watch</li> <li>• Scoring sheet</li> </ul>
Patrol Supplies	Bring BSA Handbook for resource; Anything they brought and can use to administer First Aid.
Scoring	50 points total: <ul style="list-style-type: none"> <li>• Time: up to 30 points (Points will need to be awarded after all patrol times are in.)</li> <li>• Correct First Aid procedure: 16 points possible</li> <li>• Scout Spirit: 4 point</li> </ul>
Set up	<p>You will need per patrol:</p> <ul style="list-style-type: none"> <li>• A designated marked trail</li> <li>• Stations numbered along the trail.</li> <li>• Scenario cards for each station</li> <li>• Supplies for the scenarios to be given at the start of the game</li> </ul> <p style="text-align: center;"><i>*To ensure fairness, make sure that each patrol has the same scenarios and supplies. They can be placed in random orders, but make sure that the stretcher construction is at the same station for every patrol.</i></p>
Directions	<p><b>Each Patrol Leader will be provided the instructions:</b></p> <p>You are out on a Patrol Hike in a wooded area. In this game there will be First Aid scenarios at designated stations along your hiking trail. Read and follow the instructions for each First Aid scenario.</p> <ul style="list-style-type: none"> <li>• You may use the following: Materials provided or found, and any other materials you have with you to administer First Aid. You may also use your Scout Handbook.</li> </ul> <p>Proceed through each scenario on your trail. You must stay together as a patrol, and everybody should take turns being the victim, and administering first aid. Your injury lasts until you reach the finish line. When you come to the finish line do your Patrol Yell to stop your time. Your score will be recorded and your First Aid procedures will be checked for accuracy.</p> <p><b><i>*Scoring will be determined by your time, accuracy, and Scout Spirit!</i></b></p> <p>Return all materials to the judges. Stay at the main game meeting area until Train Whistle to rotate to the next game. Have fun and bring back to your unit to play!</p>

## Instructions for the Patrol Leader:

You are out on a Patrol Hike in a wooded area.

In this game there will be First Aid scenarios at designated stations along your hiking trail.

Read and follow the instructions for each First Aid scenario.

You may use the following: Materials provided or found, and any other materials you have with you to administer First Aid. You may also use your Scout Handbook.

- Proceed through each scenario on your trail.
- You must stay together as a patrol, and everybody should take turns being the victim, and administering first aid.
- Your injury lasts until you reach the finish line.
- When you come to the finish line do your Patrol Yell to stop your time.

Your score will be recorded and your First Aid procedures will be checked for accuracy.

***\*Scoring will be determined by your time, accuracy, and Scout Spirit!***

- Return all materials to the judges.
- Stay at the main game meeting area until Train Whistle to rotate to the next game.

***Have fun and bring back to your unit to play!***

Score Sheet: \_\_\_\_\_ Team Name: \_\_\_\_\_

Time: \_\_\_\_\_ Place Points \_\_\_\_\_

First Aid Procedures (2 points each):

Stretcher \_\_\_\_\_ Head injury \_\_\_\_\_

Splint and Sling \_\_\_\_\_ Eye Injury \_\_\_\_\_

Sprained Ankle \_\_\_\_\_ Hypothermia \_\_\_\_\_

Cravat Bandage \_\_\_\_\_ Snow Blindness \_\_\_\_\_

Scout Spirit (4 point possible): \_\_\_\_\_

Total Score: \_\_\_\_\_

Score Sheet: \_\_\_\_\_ Team Name: \_\_\_\_\_

Time: \_\_\_\_\_ Place Points \_\_\_\_\_

First Aid Procedures (2 points each):

Stretcher \_\_\_\_\_ Head injury \_\_\_\_\_

Splint and Sling \_\_\_\_\_ Eye Injury \_\_\_\_\_

Sprained Ankle \_\_\_\_\_ Hypothermia \_\_\_\_\_

Cravat Bandage \_\_\_\_\_ Snow Blindness \_\_\_\_\_

Scout Spirit (4 point possible): \_\_\_\_\_

Total Score: \_\_\_\_\_

First Aid Scenarios:

*First Aid Madness!*

One of your patrol members stepped in a hole and twisted his ankle!

*First Aid Madness!*

One patrol member is whittling and whittles a nasty cut just above his wrist. He is bleeding severely!

*First Aid Madness!*

One patrol member fell on some rocky terrain and landed on his left arm. It's swelling, and he cannot move it! A lower arm fracture is suspected.

*First Aid Madness!*

One of your patrol members tripped and landed on a rock with his knee. He cannot walk, and it is 2 miles back to base camp.

*First Aid Madness!*

One of your patrol members sustained an injury to his right eye from a low hanging branch.

*First Aid Madness!*

Complete the hand out about Hypothermia. It's in your first aid bag.

*First Aid Madness!*

While exploring a nearby cave, one of your patrol members scrapes his scalp on an unseen rock formation. He has a large cut, it is bleeding but he is conscious.

*First Aid Madness!*

Hours into your hike, one of your patrol members is experiencing snow blindness!

## Hypothermia

Check five possible signs and symptoms that a victim with hypothermia might have:

- |                                    |                                       |                                      |
|------------------------------------|---------------------------------------|--------------------------------------|
| <input type="checkbox"/> Shivering | <input type="checkbox"/> Fever        | <input type="checkbox"/> Stumbling   |
| <input type="checkbox"/> Head ache | <input type="checkbox"/> Irritability | <input type="checkbox"/> Numbness    |
| <input type="checkbox"/> Rash      | <input type="checkbox"/> Fatigue      | <input type="checkbox"/> Rapid pulse |

Answer the following T/F questions about hypothermia and treating it.

1. The victim should be moved to a shelter, sleeping bag or tent. \_\_\_\_\_
2. The victim should be left in their clothes if they are wet. \_\_\_\_\_
3. Hypothermia occurs only when the temperature is below freezing. \_\_\_\_\_
4. Helping the victim breathe warm air will aid in rewarming. \_\_\_\_\_
5. Offer an alert victim cool water to drink. \_\_\_\_\_

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