

EVERYBODY UP ! Player Instructions:

Each team must gather in their construction zone to read the instructions. You may start immediately.

One team member at a time may leave the construction zone and run to your supply zone, grab one or more items, and return them to the construction zone. All team members must participate in the retrieval of supplies. No member may run twice until every team member has run once.

You must use the supplies you have retrieved to construct a Structure. You must use all items (spars, line, basket, balls, and spoon), attached together, as part of your structure. Your structure may only touch the ground with the green taped ends of the spars. The Structure must be completely behind the marked Construction Zone line. The design and construction of your Structure is completely up to your team.

All members of your team must climb onto the structure. If your team has more than six (6) members, then only 6 members of your team need to climb onto the Structure. Once all members are stable on the Structure, and no person or part of the structure other than the green ends are touching the ground, you may begin your target practice. Any person touching the ground after this point will incur a penalty. Touching the balls only with the spoon, players on the structure must throw as many balls as possible into the target bucket. After all balls are thrown, please give your Patrol Yell. A judge will record your time and the number of balls in the bucket.

Team members should remain on the structure until released by the judge. The judge will evaluate the quality and style of the Structure. After being released by the judge, please disassemble the Structure and return the parts to the supply depot.

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Everybody Up Scoring:

Start the stopwatches at the beginning of the game. Immediately hand out the instructions to the teams. There should be two scorers, each covering 5 teams. As your teams complete the task and give their patrol yell, note the completion time on this score sheet. Do not halt the stopwatch.

Scoring Summary:

Structure built completely with all components connected, with nothing but green ends on the ground. 15 points.

Balls successfully thrown into the bucket. 15 points

Structure built with Everybody Up! And all balls thrown (time based) 15 points

Subjective quality judging. 1 to 5 points

Team Name and Unit	Structure Complete and Correct 15 points	Balls in Bucket 1 each, up to 15	Completion Time (seconds)	Completion Time Score 0-15 points	Subjective Quality Score 0-5 points	Total Points
1.						
2.						
3.						
4.						
5.						
6.						
7.						
8.						
9.						
10.						

Judges Notes:

Everybody Up Construction:

Each team requires the following:

6 8-foot spars, one end of 4 taped green.

10 10-foot lengths of cord.

1 small basket containing 15 balls.

1 wooden spoon

1 5-gallon bucket

1 team number sign to designate the supply depot. This will be placed 30 ft from the construction zone.

1 team number sign and flag tape to designate the team's construction zone.