

UNDER LOCK & KEY RELAY GAME

This is a timed relay race and puzzle completion game. Patrol members should line up single file at the "START" line and run in the order described below. Only ONE person may run to each "station" at a time.

- After the patrol lines up single file at the START line, the first person, Runner 1, will run to Station 1 and study the image inside the envelope. DO NOT take the image out or show to the rest of your patrol.
- Runner 1 returns back to START line and communicates to Runner 2 what the image is.
- Runner 2 runs to Station 2, looks at keys with tags inside container and chooses the key with the image as described by Runner 1. Runner 2 CANNOT communicate to patrol to ask about image after reaching Station 2.
- Runner 2 will return to START with key and pass it to Runner 3.
- Runner 3 runs to Station 3 and opens the padlocked box with the key. (If key will not open the box, Runner 3 returns to START and the next person in line, Runner 4, will start the relay process over again. Runner 4 to Station 1, Runner 5 to Station 2, Runner 6 to Station 3, etc.)
- When the padlocked box is opened, Runner will retrieve a drawstring bag containing a puzzle. Runner will then return to START where the entire group can work together to untie knots on the bag closure and assemble puzzle pieces correctly on the black puzzle board. Patrols CANNOT rip the bag open, it must be untied at one of the 4 corners. Upon completion, patrol will give their patrol yell and monitor will note the time finished and proper completion of puzzle.
- Tie breaker, if needed, will game completed in best time AND fewest number of trips to each station.