

THE DUCT TAPE REGATTA

A 2006 SWC Game

The Rain Gutter Regatta you have scheduled must be postponed because your rain gutters have been sawed into pieces by an over-zealous builder... But wait - you can fix the problem because you have come PREPARED!

PLEASE READ EVERYTHING – YOU HAVE ENOUGH TIME

Mission:

Repair your rain gutter with Duct Tape, construct a sail boat, fill the rain gutter with water and race your sail boat four lengths (two “laps”) as quickly as possible. (Do not proceed until you hear the Staff give one whistle blast.)

Materials Provided by each Patrol:

- One roll of Duct Tape

Note: Patrols not bringing Duct Tape may borrow Duct Tape from the Staff - at a cost of 30 seconds of game time.

Materials Provided by Staff:

- 4 lengths of plastic rain gutter
- One kit of boat parts
- One #10 can (needing repair)
- One 6 gal. container with water
- One 2”x4” piece of lumber
- One anchored post
- 4 tokens and a bowl

Scoring:

- Best time completing four lengths AND doing Patrol Yell.
- If four lengths are not completed at the conclusion of the game (two blasts on the whistle), the score will be based on lengths completed.
- Rules violations will result in the minimum score recorded.

(see next page for Rules & Instructions)

Rules & Instructions:

1. START only when staff gives ONE whistle blast.
2. Use only the materials and tools provided and ONE roll of Duct Tape.
3. Rejoin and repair your four sections of gutter so that it will hold water. Sections may not overlap.
4. Use the 2x4, the anchored post, and your patrol members to hold the gutter off the ground for the duration of the race.
5. The 6 gallon container is your only source of water. It must remain behind the line.
6. Repair the #10 can so that you can transport water to the gutter.
7. Add enough water to the gutter so that you can sail your boat. Your boat must be floating at all times.

NOTE: DON'T ADD WATER WHILE THE BOAT IS IN THE GUTTER !! If you want to add more water after you begin sailing, you must remove the boat, add the water and start that length again.

8. **Using AIR POWER ONLY**, sail your boat four (4) lengths of the gutter. Pushing, splashing or the intentional dumping of water to move the boat is not allowed.
9. The boat must touch at both ends of the gutter to count as a length.
10. You may only touch the boat at the beginning and end of each length. (i.e. to turn it around) Otherwise, you must restart the length.
11. Only one sailor is allowed to propel the boat each length. A total of four different sailors must be used.
12. As each sailor completes a length, drop a token into your Patrol's bowl at the edge of the game area. After all four tokens are in the bowl, give your Patrol Yell.
13. Otherwise, STOP when you hear 2 whistle blasts.
14. Remove any duct tape and place it in the trash can.
15. Return all other materials to the starting position and return borrowed duct tape to the Staff.

Keep your Boat as your Totem!!

DUCT TAPE –
BUILDING AND REPAIRING ONE ROLL AT A TIME!