

SWC 2012: Don't Blow It

Ping Pong Ball Game

Materials Needed:

2 PVC game tubes per lane
Mouthpiece for each patrol member
5 gallon bucket each lane
Box / basket of ping pong balls each lane
Totem string for each mouthpiece

Note: If there are not enough balls, then the ones dropped into the bucket will be relayed back to each start line by the game staff.

Directions:

1. Patrol leader will designate a score keeper who will report to the game lead. Score keeper will keep score for another patrol.
2. The first patrol member in line will take his mouthpiece and place it on a game tube and move to the midpoint marked on the lane.
3. Second in line will place his mouthpiece on the other game tube.
4. When the whistle blows to start the game, the patrol member at the beginning of the lane will:
 - a. Use his mouthpiece and a game tube to pick up a ping pong ball
 - b. Take the ball to the member at mid-lane
 - c. Pass the ball to that member – without using anything but the mouth piece and game tube.

Important: If at any time the ball is dropped, you must use the game tube to pick it back up. You are not allowed to use hands or feet to pick up the ping pong ball at any time.
5. After the mid-lane handoff, the second patrol member remains at the midpoint while the first patrol member carries the ball by game tube to the end of the lane and drops it into the bucket.
6. Once the ball is deposited into the bucket, that member will:
 - a. Return to the start line
 - b. Remove his mouthpiece from the game tube
 - c. Pass the game tube to the next team member so they can pick up a ping pong ball and continue the relay
7. Continue the relay until the stop game whistle sounds.
8. Get a string for your mouthpiece – the mouthpiece is your totem.

Scoring:

The total number of balls deposited into the bucket.

The tie breaker will be the time recorded of the first ball deposited into the bucket.

50 points

Totem:

The PVC mouthpiece used to play the game. We will provide a string after the game to loop through each game piece.

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Scorekeeper Sheet

Scorekeeper Rules:

1. Write down the time when the patrols' **first** ball is deposited.
2. Record the number of balls deposited.
3. At the end of the game, give this completed score sheet to the judges.

Scoring: The largest number of balls deposited within time allotted. If needed, the first ball deposited will be the tie breaker.

Patrol Name	Time 1 st Ball is Deposited	# of Balls Deposited

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Game Rotation Score Sheet

Game Rotation #: _____

	Crew/Troop/Pack Name	Time 1 st Ball is Deposited	# Balls Deposited	Rotation First Place Winner
1.				
2.				
3.				
4.				
5.				
6.				
7.				
8.				
9.				
10.				
11.				
12.				

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Winner Score Sheet

Place	Crew/Troop/Pack Name	Time 1 st Ball is Deposited	# Balls Deposited
1.			
2.			
3.			