



## 2008 COLOSSAL COBB COUNTY SCOUTERS' WINTER CAMPOUT "Scouting – A Map for Life "

January 4-6, 2008 • Robert W. Woodruff Scout Reservation



### *Patrol Leaders Packet*

Building Boys into Men with good character, morals and the ability to make ethical decisions is the primary goal of the Scouting program. As much as we would like to see every Scout reach Eagle, many statistics over the years show that the program has a lot to offer all who participate. We can give all Scouts a "Map For Life" however far they may go on the trail to Eagle. SWC is a training event to help leaders continue to learn and build the skills to help the Scouts continue on their trail.

SWC will provide you with a chance to experience the program as experienced through the eyes of a twelve year old Scout in a winter camping experience. Come to compete in some exciting Patrol based games. Join your fellow adult Scouters in some fellowship that has become a tradition in Colossal Cobb County.

SWC has always had a program that includes the following

- Opportunities to learn new, or refine old winter camping skills,
- A program full of ideas to use for cold-weather camping programs back at your own Units
- The chance to show "those that didn't attend" that you can be comfortable in the cold,
- Gatherings, both small & large, to exchange ideas and fellowship with your fellow Scouters, and
- A program loaded with FUN, FUN, and MORE FUN!

As mentioned, the main focus of SWC is to have FUN. (And we will do this even if our teeth are chattering!) Be prepared to see some new traditions at this year's event.

This year's theme is "**Scouting – A Map for Life**". The theme was chosen as a follow up to last years theme "Eagle bound – Indian Style". We have the opportunity to have a significant impact on the rest of a Scout's life regardless of how far he may advance in the program. Some Scouts find advancement easy and fun and some don't. Wherever they may fall between fun and easy or difficult and challenging, the longer we can keep them involved in the program, the greater our opportunity to help them build their character and to truly give them a "Map For Life"

The Scoutmaster has asked that we use traditional Scouting skills and methods throughout the weekend. We encourage all patrols to consider the theme as they are preparing for SWC. However, we also expect each Scouter to remember this is a Scouting event. We should conduct ourselves as we do in setting an example for our young Scouts back home. This includes patrol names, patrol yells, totems, skits, and songs.

Proper preparation begins with registration. You must register at [www.swcbsa.org](http://www.swcbsa.org). If you have not done so already, the early registration deadline is **December 1, 2007** (check or money order received). Fees increase after this date. Campsite selection is *based on the order of registration, and payment received*. Check the website for regular updates to get current information and to see the campsites that have been assigned.

Our Health and Safety Officer requires that each participant **must** have a completed BSA Class 1 Health Form for each Patrol member and submitted *upon check-in*. (Plan to have these completed before arrival to make check-in go quickly.) This does not require each patrol member to visit a doctor to have the form filled out, although an annual physical is recommended by BSA. Participating adults can complete and sign their own forms. The forms provide medical information 'in case of an emergency'. You can print copies of the health form posted at [www.swcbsa.org](http://www.swcbsa.org). You may also obtain the form at the Council Service Center. This form is required to participate in the Scouters Winter Campout. A second requirement is for each patrol to submit your completed patrol roster (also available from the website) and any additional registration fees. Lastly, you will need to give two (2) patrol totems to the SWC staff upon check in. They will be displayed on the SWC 2008 Totem Pole, for all to see. We appreciate your cooperation with these items.

Totems are *traditional* Scouting devices that symbolize your patrol, prominently displayed by hanging them on your patrol flag. They should be unique and in the spirit of Scouting; however, it is not necessary that they be elaborate. Game totems will also be awarded by the games staff in recognition for Patrol participation in the games. Patrols should also use totems to recognize a visitation with another patrol or in appreciation for something that another patrol has done for them. Plan enough totems for at least 45 - 50 patrols, and as many others you may want to "award". Remember the 2 extra needed at check-in.

Your patrol should be prepared for **any** weather conditions that may be encountered in the north Georgia Mountains during January. While we are certain that the weather will allow for a "great weekend for Scouting", anything from balmy spring-like conditions to icy blizzards can occur. **BE PREPARED!!**

With all this in mind, gather your patrol, start your planning and we'll see you in January. If you have any questions, please contact one of the following staff members:

<b><i>Program Patrol Leader</i></b>	<b><i>John Keeshen</i></b>	<b><i>770-499-8170 (H)</i></b> <a href="mailto:jkeeshen@comcast.net"><b><i><u>jkeeshen@comcast.net</u></i></b></a>
<b><i>Senior Patrol Leader</i></b>	<b><i>Tom Morin</i></b>	<b><i>770-973-6102(H)</i></b> <a href="mailto:tommorin@aol.com"><b><i><u>tommorin@aol.com</u></i></b></a>
<b><i>Scoutmaster</i></b>	<b><i>David Parks</i></b>	<b><i>770-432-8307(H)</i></b> <a href="mailto:lightscapesatl@mindspring.com"><b><i><u>lightscapesatl@mindspring.com</u></i></b></a>

2008 Colossal Cobb County Scouters Winter Campout

**Scouting - A Map For Life**

*Staff Leadership Roster*

*January 4-6, 2008*

<b>Position</b>	<b>#</b>	<b>Name</b>	<b>Dist.</b>	
<b>Scoutmaster</b>	17	Dave Parks	FH	VC-281
<b>Senior Patrol Leader</b>	12	Tom Morin	FH	T-1776
<b>Staff Advisor</b>	15	Don Snyder	ML	T-422
<b>Program Patrol Leader</b>	9	John Keeshen	ML	ACC,SVC II
<b>Pioneering Consultant</b>	7	Dan Owenby	FH	
<b>Troop Scribe</b>	14	Warren Wright	FH	T-750
<i>Registrar/Records Mgr</i>	9	Dean Harris	FH	T-750
<b>Games Coordinator</b>	10	Larry Gardner	FH	T-144
<b>Game A Lead</b>	7	Dave Schimmel	FH	T-795
<b>Game B Lead</b>	22	Ted Scherck	FH	T-772
<b>Game C Lead</b>	10	Bill Wolff	ML	VC-353
<b>Game D Lead</b>	9	Rick Ashenback	FH	T-772
<b>Game E Lead</b>	9	Ed Seiz	ML	P-422
<b>Service Patrol Leader</b>	16	Dennis Rowe	FH	T-714
<b>Health &amp; Safety Officer</b>	9	Pamela Roberts	FH	T-714
<b>Head Chef</b>		Mike Horne	FH	T-1776
<b>Quartermaster</b>	10	Trent Trees	ML	T422

## SWC 2008 PROGRAM

**Colossal Cobb Cracker Barrel** Again this year, The SWC staff will be hosting a traditional Scout Cracker Barrel. So folks, expect some tasty delights and above all, some great Scouting fellowship. Bring your cup and enjoy seeing other Scouters while partaking of the fine food and drink that will be available for all in the Woodruff Dining Hall.

To add to the evening, we will have memorabilia and other items on display from past SWC's that tell the story of Scouting in Cobb County. Please bring your old SWC Patrol Flags, totems, photographs and other mementos to share with your fellow participants.

**Games.** As in past years, Saturday morning activities will focus on interpatrol activities. We have prepared games that will require teamwork, the use of traditional Scouting skills and problem solving. Each member of your patrol is encouraged to participate and enjoy the games. So remember, be enthusiastic, cheer on your fellow Scouters and as every Scout knows, "Do Your Best."

**Camp-Wide Activity** Please plan to participate in **The Great Expedition** this year's Camp-Wide Activity that will be conducted on Saturday afternoon. Participation in this activity is part of the Honor Patrol evaluation. But besides that, the Staff hopes that this will be fun and entertaining for all.

### **The Great Expedition Campwide Game '08**

Early Pioneers had to overcome many obstacles to reach their destination. Let your patrol join in their spirit by having its entry overcoming an obstacle on your own expedition down the Dining Hall Mountain.

Patrols must present their entries no later than 12 Noon Saturday for preliminary judging and classification.

- Entry must be bigger than a breadbox.
- Entry must be representative of your patrol.
- Entry must be capable of some form of mobility to overcome an obstacle of your own design.
- Obstacle may be of any sort or size.
- Entry and/or obstacle may be powered by any means except fossil fuels or fire.
- Entry may fly, walk, float, roll, or in any way conceivable by mortal Scouter, proceed down Mt. Dining Hall, overcoming your obstacle.
- Design must be in good taste.
- In order to leave Mt. Dining Hall in pristine condition, all pieces, parts, and casualties must be removed from the site immediately after the expedition.
- Expedition will begin at 2 PM. All participants must be on time.
- We will judge creativity/workmanship, showmanship, crowd reaction, patrol spirit, and the WOW factor.
- Injury or attempted injury to the judges will result in 2 point penalty.

**Good Turn Projects** The Scout Slogan is "Do a Good Turn Daily." In keeping with SWC tradition, we will again offer camp-wide Good Turn Projects and challenge all patrols to participate. We have not been advised at this point of what types of Projects that the Camp would like us to work on. When we find out more, we will Email the Patrols Leaders on what type of equipment or labor will be needed.

**Camp-Wide Dinner.** The camp-wide dinner on Saturday night is one of the highlights of the weekend. Based on favorable comments from past SWC's, we will again have the SWC Staff & Silver Claws visit and eat dinner with the patrols. Plan to show off your culinary skills and prepare dinner for your patrol plus two guest staff member. Bring your meal to the Dining Hall, set your seating area and enjoy. Your meal should be complete with all necessary utensils and plates. The SWC Quartermaster staff will provide complete drink service: coffee, hot cocoa, fruit drink, ice water, and iced tea. (Bring your own cup or mug.) This will be a great time of fun and fellowship. Please be "Helpful" and assist with clean up of the dining hall after dinner is completed.

**Campfire.** One of the great traditions at SWC is the Campfire. The program is always a fun-filled evening of skits, songs, and cheers with lots of enthusiasm for Scouting on display. Each participant will receive an SWC "*Bear Claw*" marking another year – or the first year – of attendance in the "Roll Call" ceremony. To submit a skit, song, or story for consideration, deliver a written copy, complete with all lines scripted out, to the Staff Area by 2:00pm Saturday afternoon. Keep the time for your performance reasonably short. Make it Scout-appropriate; pretend the Cub Scouts and Boy Scouts in your units will be in attendance. The Staff will contact you prior to the Campfire if you are being considered to perform. You may contact the Campfire Master of Ceremonies, Ned Sparkman, at 770-565-0868 or nsparkman@idi.com if you have any questions.

**Saturday Late Night Star Study.** This event has become a favorite of SWC participants. After the campfire program, come enjoy the lack of city lights and take advantage of the observatory constructed at camp to see things that can't be seen in Cobb County. The program is suitable for individuals or patrols that especially enjoy the nighttime sky. (Weather permitting, of course, and thanks to the Atlanta Astronomy Club!) Participants will earn a Black Bead for their participation.

**Sunday Morning.** A Scout is reverent. We will have a simple interfaith worship service immediately preceding the final assembly. Elements of the Christian faith have been included, and if anyone in your Patrol wishes to have elements of their faith included, they **must** contact the SWC Chaplain,. Please plan to attend as all attendees will receive a Purple Bead.

## AWARDS/JUDGING

**Honor Patrol.** This is the top award given to the patrol that has achieved the best overall score based upon the judged competitions. These competitions include Games, Spirit, Campsite Evaluation, Participation, and Patrol Flag Judging. For the uninitiated, this may be a distant goal. Nevertheless, for the serious SWC veteran, this can become a spirited competition. We encourage this "Scouting" competition only to bring out the BEST in each of us and to show others that we can be in competition and still have fun as Scouts. If obtaining Honor Patrol is one of your goals for this SWC, follow this document carefully. We encourage your patrol to participate in all the events to show your Scouting spirit.

**Patrol Flag.** Your flag should use *natural materials and original designs*. It must display the patrol name, "SWC 2008" (identifying the event), your Unit number, the District/Council and BSA affiliation. It should also recognize the individual members of the patrol and all patrol members should participate in the construction. Judging will also be based on theme adaptation, originality, craftsmanship, and practicality (for display, carrying with patrol, etc.). The use of natural, non-commercial, traditional materials is highly recommended by the judges. Flags must be in the Dining Hall for judging no later than 5:00 on Saturday.

**Wood Carving.** This is an event for individuals and will be judged. While it does not count for Honor Patrol, it proves to be an interesting and entertaining competition. All participants will receive a special bead. This year we will again be providing traditional wood blocks that may be obtained at check in or the Friday night Patrol Leaders meeting. Judging will be based on originality, workmanship, BSA orientation and general appeal. **Participants MUST use the wood provided and the use of power tools will result in disqualification.**

**Table Decorations.** Table decorations are a big part of what makes the Saturday evening campwide dinner so special. We encourage your patrol to provide table decorations and/or centerpieces, reflecting the theme of the weekend, your patrol identity and Scouting in mind. The decorations will be judged on their creativity, craftsmanship (handmade vs. store-bought), functionality, and practicality. The decorations must also fit on the table, be stable, and safe.

**Spirit.** The SWC Patrol Leaders will vote for the patrol with most “Spirit” at their Saturday evening meeting. This vote not only determines the Spirit Patrol winner, but is also used in the calculation for Honor Patrol. Show all of Cobb County Scouters your Scouting Spirit! Participation in the Campwide Activity and in the Memorabilia display may be considered away of demonstrating Scouting Spirit. There will be tables set up at the Cobb Café on Friday for Patrols and Scouters to display any Scout and/or SWC memorabilia. Please bring items to the Dining Hall by 8:00 P.M. Friday night, and **be sure to have a sign identifying your Patrol.**

**Participation** Patrol participation is based upon a combination of items. To score well in this category you must have and display a table decoration at the camp wide dinner, have a minimum of two members earn their good turn bead and participate in the campwide activity, as well as providing totems and correct paperwork to the Troop Scribe and Registration Staff upon check-in.

**Campsite** Evaluation of campsites will occur after lunch on Saturday. Your site will be visited by members of the Health and Safety Staff, and other staff members. It is not a requirement that someone be in your campsite during that time. No score will be lost or gained by interacting with the visiting staff. Even though they enjoy visiting with patrols, please try not to ‘keep’ them too long as they have several campsites to review. All patrols will be evaluated against a standard (not against each other) that is taken right from the Boy Scout Handbook and Scoutmaster’s Handbook. This year we will recognize those patrols that go to extra efforts in constructing a shelter, making extra camp gadgets, or a special gateway, however these items will not be factored into the campsite evaluation score. Remember, follow the Boy Scout Handbook and Scoutmaster’s Handbook and you will do fine on this inspection. Also, please understand that shared facilities (i.e., kitchen) will be scored as one patrol; if two are utilizing it, both will receive the same score. See further down for Campsite Evaluation Criteria.

Awards/recognition will be presented for the following:

- Each Game (1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup>)
- Patrol Flag (1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup>)
- Campsite (1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup>)
- Table Decorations (1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup>)
- Good Turn Project (each participant)
- Worship Service (each attending participant)
- Spirit Patrol (elected by Patrols)
- Individual Wood Carving (1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup>)  
(Must use wood obtained at check-in on Friday.)  
(Each Wood Carving Participants gets a bead)
- Special campsite improvements or gadgets

<b>Honor Patrol</b> (1 <sup>st</sup> place only)	
Loading factors for Honor patrol consideration:	
• <b>Games Results</b>	<b>25%</b>
• <b>Spirit Patrol Voting</b>	<b>25%</b>
• <b>Campsite Evaluation</b>	<b>15%</b>
• <b>Participation</b>	<b>25%</b>
• <b>Patrol Flag Judging</b>	<b>10%</b>
<b>100%</b>	

## PREPARATION

1. Form a patrol of **at least six and no more than ten** adult leaders from your Pack, Troop, Post or Team (must be registered adults, 18 years or older). Please indicate on your registration form if you are an individual in need of a patrol, or a patrol that needs additional members. Contact Warren Wright, he will help to match individuals with patrols (or help you to form a provisional patrol).
2. Check-in will be on Friday from 1:00 p.m. to 10:00 p.m. Come prepared with a patrol roster (2 copies), a completed Class 1 Health form for each Patrol member/guest and two totems upon check-in. Check-in will be at the main pavilion (next to camp headquarters) from 1:00 p.m. & 8:00 p.m.; go to the Dining Hall between 8:00 and 10:00 p.m.
3. Bring all the gear and food your patrol will need for a fun-filled, cold weather campout. You will be able to drive to and unload equipment at your campsite, **but plan immediately to return your vehicle to one of the central parking areas when unpacking is completed.** **FOR YOUR SAFETY AND THE SAFETY OF OTHERS, NO CARS WILL BE ALLOWED IN CAMPSITES WITHOUT A PERMIT.** Permits can be requested at registration and will be issued by the Camp Ranger or Medical Officer.
4. Patrols are ENCOURAGED to bring any camp gadgets that will make your weekend more enjoyable and demonstrate good Scouting skills. Please practice low impact camping techniques to prevent unnecessary wear on the camp. Remember that the boys in our units will follow your example. Your campsite will be evaluated using the same standards we use for our Scouts' campsites (the Scoutmaster Handbook is a great source for this information-list attached).
5. Come prepared with a patrol cheer and yell to show your Scouting Spirit. Add a song and a call and you will surely be in the running for the patrol with the best Scouting Spirit.
6. Remember to dress warm, and bring your Boy Scout Handbook. Each member should bring notepad, pen/pencil, "The Scout Outdoor Essentials" (as found in the Boy Scout Handbook), along with the rest of your usual patrol camping equipment, and other items as may be mentioned in SWC information.

7. Begin planning your campfire skits, songs and cheers. The SWC Campfire is always a lot of fun and you will want to be sure your patrol is part of it. To submit a skit, song, or story for consideration, deliver a written copy, complete with all lines scripted out, to the Staff Area by 2:00 Saturday afternoon. Keep the time for your performance reasonably short. Make it Scout-appropriate; pretend the Cub Scouts and Boy Scouts in your units will be in attendance. There is a time allotment that we must adhere, so the Staff will contact you prior to the Campfire if you are being considered to perform. You may contact the Campfire Master of Ceremonies, Ned Sparkman, at 770-565-0868 or nsparkman@idi.com if you have any questions.
  
8. This year we are recommending that each Patrol bring the following additional items to fully enjoy and participate in the activities planned. (*Items and quantities listed are by patrol regardless of the number of Patrol members.*) a current edition of the Boy Scout Handbook and the “10 essentials.” If you are not familiar with the 10 essentials then check the Boy Scout Handbook, ask one of your Boy Scout resource buddies or simply Google it on the internet to get the information you need. Along with these items please be sure to bring :
  - Safety glasses and work gloves for the good turn project
  - Patrol first aid kit
  - Paper and pen/pencil
  - A hatchet and blunt object for splitting wood using the impact method.
  - A compass
  - Information you determine is important from the following web sites:  
[http://www.mass.gov/dfwele/dfw/wildlife/publications/tracks\\_guide.pdf](http://www.mass.gov/dfwele/dfw/wildlife/publications/tracks_guide.pdf)  
<http://inquiry.net>
  - If there are any other items that we need you to bring, we will advise the Patrol Leaders via Email at least 2 weeks before SWC.
  - Camera (Optional)
  - Scouting Spirit
  
9. Remember to check out the SWC Web Site for information, who to contact, copies of forms, other interesting facts as well as any last minute information.  
[www.swcbsa.org](http://www.swcbsa.org)

## ***SWC 2008 Campsite Evaluation Criteria***

*Some points to consider (Information taken from Scoutmaster's Handbook and Woodruff Health & Safety Report)*

### **Tents**

- Pitched properly using a ground-cloth
- Natural drainage
- Pitched in line with prevailing wind
- Entrance on leeward side
- Adequate distance from fire and kitchen

### **Kitchen & Dining Area**

- Duty roster posted
- Cooking and Fire site cleared of combustibles
- Campfire adequate free from debris
- Wood supply away from fire & neatly stored
- Sump marked and properly used
- Food properly stored
- Dining fly or other shelter set up
- Eating area neat & presentable
- Utensils & dishes clean

### **Latrine**

- Toilet Paper available
- Clean
- Washstand with hand cleaner available and clean
- "Men" / "Women" sign

*(This will count the same for all patrols in a campsite)*

### **Campsite**

- No trash or equipment lying around
- Natural ground cover undisturbed
- Fire buckets available & filled (soil / water)
- Overhead guy-lines above head level, marked
- Trip hazards identified or removed
- Wood yard neat/equipment stored safely
- First Aid kit available and labeled
- Patrol Flag displayed
- Food properly stored
- No charcoal lighter available
- American flag displayed
- No unauthorized vehicles

### **Beds and Personal Gear**

- Proper head to foot positioning regarding grade
- Adequate insulation-foam pad/mattress
- Personal gear neat & stored properly
- Bedding airing or folded or rolled neatly

### **Scouters**

- Appropriately dressed for activity
- Reasonable personal cleanliness
- Health OK
- Hospitality toward inspector



# 2008 COLOSSAL COBB COUNTY SCOUTERS' WINTER CAMPOUT "Scouting a Map for Life"



January 4-6, 2008 • Robert W. Woodruff Scout Reservation

## Preliminary Schedule

### Friday, January 4, 2008

1:00 p.m. Registration Opens @ Pavilion (*moves to Dining Hall @ 8:00 p.m.*)  
7:00 p.m. Patrol Leaders' Meeting @ Troop Service Building  
8:00 p.m. Campwide Cobb Cracker Barrel @ Dining Hall  
10:00 p.m. Registration & Cobb Cracker Barrel Closed  
11:00 p.m. Taps

### Saturday, January 5, 2008

8:45 a.m. Troop Assembly @ Assembly Area  
9:45 a.m. Morning Games (25 minutes for each game, plus 10 minutes for travel)  
1st 9:45 a.m. - 10:10 a.m.  
2nd 10:20 a.m. - 10:45 a.m.  
3rd 10:55 a.m. - 11:20 a.m.  
4th 11:30 a.m. - 11:55 a.m.  
5th 12:05 p.m. - 12:30 p.m.  
  
12:45 p.m. Lunch  
2:00 p.m. Campwide Activity / Good Turn Project / Campsite Evaluations  
**Skit, Songs & Cheers Requests Due at Staff Site**  
4:00 p.m. Dinner preparation/Free time  
5:00 p.m. One or more members of patrol report to dining hall to setup for dinner.  
**Patrol Flags, Camp-Wide Activity & Wood Carvings Due @ Dining Hall**  
5:45 p.m. Patrols report to Dining Hall with meals  
6:00 p.m. Grace and Campwide Dinner in Dining Hall  
7:15 p.m. Patrol Leader Meeting @ TSB (**Turn in Spirit Vote & Elect SWC 2007 SPL**)  
*Patrols please assist with dining hall clean-up*  
7:50 p.m. Troop Assembly for Campfire @ Assembly Area  
*Patrols pickup Patrol Flags from dining hall to take to Campfire*  
8:00 p.m. Campfire and Awards @ Campfire Ring  
*Patrols pickup Patrol Flags at end of Campfire*  
9:30 p.m. Star Study at Astronomy Area (Atlanta Astronomy Club)  
11:00 p.m. Taps

### Sunday, January 6, 2008

8:35 a.m. Interfaith Church Service – Chapel  
9:00 a.m. Closing Assembly, Troop Awards & Recognition @ Assembly Area  
10:00 a.m. Break Camp & **Check Out @ Staff HQ – Must Check out by Noon**

# 2008 Scouters Winter Campout

## Patrol Roster

Patrol Name \_\_\_\_\_

Unit & No. \_\_\_\_\_

Campsite \_\_\_\_\_

	NAME	HOME UNIT & NO.	HOME DISTRICT	SWC experience (before 2005)
	John Doe	Troop 7777	Mountain Lake	6 years
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				

**Note: Patrols are limited to 10 members** - if you have guests staying with you, please add their names to provide an accurate count of Scouters at this event. **Both participants and guests must submit Class 1 Health Forms.** Submit forms & this roster at check-in.

Patrol Leader Name \_\_\_\_\_ Phone# \_\_\_\_\_

Mailing Address \_\_\_\_\_

E-Mail Address \_\_\_\_\_